

Year 4 - Settlements Homework Grid

4 House Points	3 House Points	2 House Points	1 House Points
<p><u>Music</u> Create a piece of music to celebrate our local area.</p>	<p><u>Geography / Art</u> Draw a local landmark and label its parts.</p>	<p><u>English / History</u> Make up a quiz with facts about Scunthorpe and Hull. Make sure you also write the answers!</p>	<p><u>Science</u> Create a list of the electrical appliances you have within your house.</p>
<p><u>DT/Art</u> Make a sketch of the Humber Bridge and label all of its part.</p>	<p><u>English</u> Make a fact file about the Humber Bridge.</p>	<p><u>English</u> Write an acrostic poem about our area.</p>	<p><u>English</u> Write 5 reasons why someone would choose to settle by a river.</p>
<p><u>DT</u> Make a 3D model of the Humber Bridge.</p>	<p><u>DT / Maths / English</u> Create a game involving crossing bridges and sailing along rivers.</p>	<p><u>Geography</u> Create a poster promoting our local area.</p>	<p><u>English</u> Make a word search of words related to Hull and Scunthorpe.</p>
<p>ANYTHING FROM YOUR OWN IDEAS</p>	<p>ANYTHING FROM YOUR OWN IDEAS</p>	<p>ANYTHING FROM YOUR OWN IDEAS</p>	<p>ANYTHING FROM YOUR OWN IDEAS</p>

Select homework tasks from the grid.

You can carry out your homework in whatever format you would prefer.

Extra house points can be awarded for hard work, creativity and ingenuity.

Remember to bring in your homework tasks regularly so that your hard work can be rewarded and celebrated.